Digital Artist: 3D Modelling, Animation, Design & UX - Modelling Department

Company: :), ColonBracketComma Advanced Digital Archaeology and Artificial Intelligence R&D Company

Location: York (UK)/İstanbul (TR)

About Us: :), ColonBracketComma Advanced Digital Archaeology and Artificial Intelligence R&D Company is pioneering the integration of advanced technologies such as AI, AR, ML, and hardware generation into the field of digital archaeology. As part of our Modelling department, we're dedicated to creating immersive and visually stunning experiences that enhance our understanding of ancient civilizations.

Position Overview: We are seeking a talented Digital Artist with expertise in 3D modelling, animation, design, and user experience (UX) to join our Modelling department. In this role, you will collaborate closely with researchers, developers, and archaeologists to create interactive and engaging digital experiences that bring ancient artifacts and environments to life.

Responsibilities:
- Design and create 3D models of archaeological artifacts, structures, and landscapes using industry-standard software such as 3Ds MAX, Blender, Maya, or ZBrush.
- Develop animations and visualizations to simulate historical events, cultural practices, and archaeological processes.
- Collaborate with cross-functional teams to integrate 3D assets into interactive applications, virtual reality (VR) experiences, and augmented reality (AR) environments.
- Ensure that digital assets meet high standards of accuracy, authenticity, and visual quality, while also prioritizing usability and user experience.
- Iterate on designs based on feedback from stakeholders and end users to continually improve the effectiveness and impact of digital experiences.

Qualifications:
- Bachelor's or Master's degree in Digital Art, Animation, Graphic Design, or related field.
- Proven experience in 3D modelling, animation, and design, with a strong portfolio showcasing your work.
- Proficiency in industry-standard software tools for 3D modelling, animation, and rendering.
- Knowledge of user experience (UX) principles and best practices, with the ability to create intuitive and engaging user interfaces.
- Excellent communication and collaboration skills, with the ability to work effectively in a multidisciplinary team environment.

To Apply: If you're passionate about combining artistry and technology to explore the mysteries of the past, we want to hear from you. Please submit your resume, portfolio, and cover letter detailing your relevant experience and why you're interested in joining :), ColonBracketComma Advanced Digital Archaeology and Artificial Intelligence R&D Company to hr@colonbracketcomma.ai

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